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# **VectorMEP - MEP Engineering**

The VectorMEP bundle is a Building Information Modeling (BIM) solution for mechanical, electrical, and plumbing engineers in Vectorworks. It also contains various utility plug-ins to increase the performance while using the Vectorworks software.

VectorMEP comes in two bundles:

VectorMEP Basic: Utilities bundle VectorMEP Premium: Utilities + MEP engineering bundle

# **Utilities**

VectorMEP contains the following utility plug-ins:

• Array object

The Array tool creates a linear array of selected elements.

• Symbol Object

The Symbol Object is an enhanced wrapper around a symbol with far more possibilities.

• Guideline

The Guideline tool creates axis based reference lines.

• Class legend

Create a legend of classes in your drawing.

• Organisation - Objects

An advanced object manager. Manages bulk data of objects and symbols.

• Organisation - Records

Manages automated record associations.

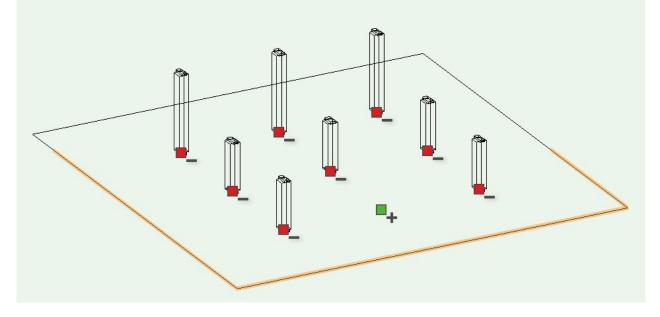
• Organisation - Drawingborders

An advanced manager for data associated with drawing borders. Manages issues and revisions.

# Array object

Use the **"Convert to Array**" command to create several instances of one or more elements and manipulate them simultaneously.

The elements of an array follow a 3D matrix (a linear array).



#### **Defining a linear array**

When creating an array, you specify the distance between elements using either one of the following configurations:

- By distribution: The number of elements are evenly distributed within the frame.
- **By distance**: Specify the distance between elements. The frame is then sized based on the element distance and number of iterations.

#### **Copy an Array**

You can copy all elements in an array or just part of the array. You can also copy the array itself.

#### **Base member**

The array requires a base member in the profile group. When the array requires additional elements it will duplicate the base member into position.

Editing one of the array element's does not change the base element. Use the button "Manage" to manage the base element.

#### **Delete Members from an Array**

You can delete members of an array by clicking the corresponding control point. Each element had it's own control point used to show/hide the element.

Use the button "Reset exceptions" to reset the visibility for all elements.

#### **Member control**

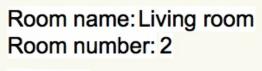
The array only controls the position of elements. You still have full control of the individual elements.

Use the button "Reset object settings" to reset the settings for all elements.

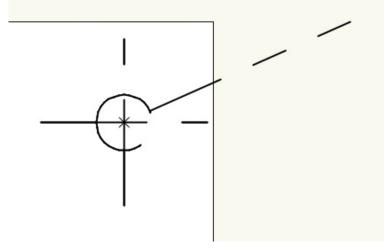
# **Symbol Object**



Use the "SymbolObject" tool to create a parametric object of a symbol.



X:45000 Y:17879 Z:0



## **Functionality**

The Symbol Object contains several features which you can use to:

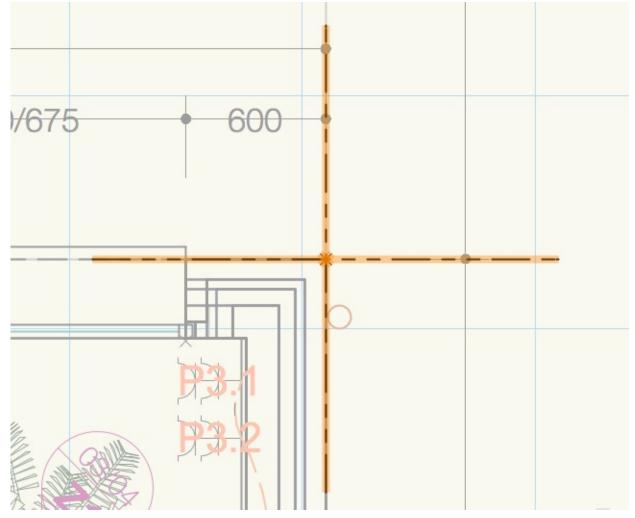
- Display the symbol on multiple layers at once.
- Attach a smart label with custom fields.
- Register relative and absolute position of the object.
- Find out in which space/polygon it is placed.

## Guideline



Use the "Guideline" tool to create a guideline instance.

Set up the class and distance for each axis you would like to display.



## **ClassLegend**



Use the "Classlegend" tool to create a legend of classes in your drawing.

Choose between displaying the class name or the class description.

52 Drainage-BWA	
52 Drainage-BWA-3D	
52 Drainage-GWA	
56 Heat distribution	
Data	
Lighting	
Power	

#### **Dimensions**

Manage the dimensions using the control points or by using the available fields in the OIP.

#### **Showing classes**

Use the "Manage classes" button to toggle which classes should be displayed.

## **Cleaning up classes**

Use filters to clean up large class names. Each filter string is cut from all class names if present.

## **Organisation - Drawing borders**

This function is **deprecated** in Vectorworks 2018.

Use the **"Organisation - Drawing borders**" command to manage bulk data of drawing borders.

P2-A1+ P P3-A1+ P P4-A1+ P Poort P	P1-A1 P2-A1+ P3-A1+ P4-A1+ Poort	1	2016-12-03	Latest arch plans.			Hippocode	
P3-A1+ F P4-A1+ F Poort F	23-A1+ 24-A1+ Poort							
P4-A1+ P Poort F	P4-A1+ Poort							
Poort P	Poort							
	Pschr-A1							
īrap T	Ггар							
		Use	Numbers	as reference.				
		Show	the 7	most recent revisions in the drawing	ng border.			
		St	ow revision li	ist in drawing border				
			ow zones in i	the revision list.				
		Show	the 7 now revision li	as reference. most recent revisions in the drawin ist in drawing border. the revision list.	ng border.			

#### Edit multiple sheets at once.

By selecting multiple sheets in the left list browser you can manage issues and revisions at once.

## **Organisation - Objects**

Use the "Organisation - Objects" command to manage bulk data of objects and symbols.

				O	bjectSelector	Preferer	nces				
Se	elect parametric object	Space			٥						
	Select Symbol					Add symbo	ol				
vailab	ble records										
ŧ		Field N	Name		Localised Fiel	dName	Vis	bility	Туре		
29	Space	Gross	Perim		Gross Perime	ter Number	×	Invisible	kFieldCoordDisp		
30	Space	Gross	s Area		Gross Area N	umber	×	Invisible	kFieldReal		
31	Space	Gross	s Volume		Gross Volume	e Number	×	Invisible	kFieldReal		
37	Space	Use I	FC Data		Use IFC Data		×	Invisible	kFieldBoolean		
90	Space	11_NL	umber		Space Numb	er	-	Normal	kFieldText		
91	Space	11_Nu	mber Styl	le	Space Numb	er Style		Invisible	kFieldPopUp		
92	Space		асе Туре		Space Type			Normal	kFieldPopUp		
93	Space		meDispla	у	Space Name	Display		Invisible	kFieldText		
94	Space	11_Na			Space Name		~	Normal	kFieldPopUp		
95	Space		ace Name		Custom Space		-	Normal	kFieldText		
96	Space		cupantDis	splay	Occupant Or	-		Invisible	kFieldText		
97 98	Space Space		cupant		Occup. Organ			Invisible Invisible	kFieldPopUp kFieldText		
bject	/symbol list	scendin	toAll	¢					Filter:		
allDra ŧ	/symbol list awing $\Diamond$ de Layer	scendIn Class	Space	Space Typ		Custom Sp					
bject allDra # 1	/symbol list awing $\diamondsuit$ de Layer 0	Class Geen	Space 1	Space Typ	e Space N. Custom	Custom Sp Living-roo	ace M				
bject allDra # 1 2	/symbol list awing Layer 0 0	Class Geen Geen	Space 1 2	Space Typ Normal Normal	e Space N. Custom Custom	Custom Sp	ace M				
bject allDra # 1 2 3	/symbol list awing $\Diamond$ de Layer 0 0 0	Class Geen Geen Geen	Space 1 2 3	Space Typ Normal Normal Normal	e Space N. Custom Custom Custom	. Custom Sp Living-roo Workspace	ace M				
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bject allDra # 1 2 3	/symbol list awing $\Diamond$ de Layer 0 0 0	Class Geen Geen Geen	Space 1 2 3	Space Typ Normal Normal Normal	e Space N. Custom Custom Custom	. Custom Sp Living-roo Workspace	ace f m e				
allDra # 1 2 3 4 5	/symbol list awing $\diamondsuit$ de Layer 0 0 0 0 Example_SymbolObject	Class Geen Geen Geen Geen	Space 1 2 3 4 5	Space Typ Normal Normal Normal Normal Normal	e Space N. Custom Custom Custom Custom Custom	. Custom Sp Living-roo Workspace Hallway	ace f m e			Selec	t in drawing

#### Viewing record field values.

Once a parametric object or symbol is selected, the top list browser displays all available fields. Remember that the settings tab has influence on this display.

Toggle the display of these fields to show the actual values in the bottom list browser.

#### **Editing objects**

Select the objects in the bottom list browser and use the button "edit " button to manage the displayed data.

Note that some fields can not be edited.

#### **Create worksheet**

Use the "Create report" button to create a database worksheet with your current settings.

#### **Organisation - Records**

Use the "**Organisation - Records**" command to manage custom record associations. An association automates attaching a record to a specific object type.

Name MyRecordName AnyObje ClassLeg Slab SymbolC Wall	
	end
	6

#### Scope

Associations are installed globally, not on a per document basis. The mapping is saved in an XML file in your settings folder.

#### **Selecting records**

Use the dropdown to select from an predefined list of available records (from the active document). If the record is not present you can always provide a custom name.

Parametric and hidden records can not be used.

## Warnings on startup

$\mathbf{v}$	Organisation - Records
	<ul> <li>The following objects were not recognized while registering record associations:</li> <li>AnyObject</li> </ul>
	ОК

If any warning is presented, the list of given object types could not be found in your installation. Make sure the name matches the exact name of the object.

# **MEP engineering**

# **IFC Comptability**

All the available MEP components are able to be exported to the by Vectorworks supported IFC formats.

Additionally, clients can alter the parameters of the attached IFC records. Some parameters will be overwritten by the object itself.

Contact us directly if you would like to have additional information transferred to the IFC tags by default.

IFC is an open standard, developed and maintained by buildingSMART International, for building data that permits information to be shared and maintained throughout the life cycle of the construction project: design, analysis, specification, fabrication, construction, and occupancy.

# **Global Settings**

Using the "//MEP DISCIPLINE// - Settings" menu command, a dialog appears to manage global settings for that specific discipline.

Available disciplines:

- Electrical
- Piping
- Ducting

Most settings are saved into the active drawing. If you are familiar with Vectorworks templates this is ideal to setup defaults for future projects.

#### General

Depending on the category, different common settings will be available.

## Classification

Manage the classification system, create predefined family types to categorize and personalize your components.

#### Calculation

An overview of the available sizing and calculation methods. These methods can be extended by anyone using the SDK.

#### **Materials**

Manage available materials and dimensions. Dimensions are shown based on the active document unit settings.

Once a dimension is added to a material you can set it to be used as width and/or height by clicking the icons in the list browser.

Material settings are managed outside the document and are not part of a template.

## Angles

Manage the available angles while using the MEP component tools.

#### Units

For some of our parameters, custom unit implementations are available. Our custom unit parameters fully support worksheets and the irrigation tag, translating the saved value to be displayed in the unit settings of your choice.

Both the Imperial and Metric unit system are supported.

## **Symbols**

MEP components have an optional hybrid/2D view. These symbols will be displayed for each component type to indicate special cases in 2D plan view. (E.g drop, rise...)

Optional, you can set the symbol to rotate and scale:

- Rotating: This will rotate the symbol into the direction on the XY plane.
- Scaling: This will scale the symbol to match the component size. The scale will be calculated based on the pipe size versus the width of an 360° arc in the symbol definition. For best performance reasons you should put all the symbol contents into a group, except for the arc. The arc can be given an invisible pen and fill if you'd like to hide it.

#### Insulation

Manage insulation and lining predefined types.

#### Performance

Manage various settings with influence on performance:

- Performance mode toggles the automatically recalculation of MEP system networks.
- Support IFC export
- Extrude 3D content
- Segmentise "Straight Group Segments"

Straight Segment Groups will internally split into multiple Straight Segments based on the material settings.

Assuming a Straight Segment Group with length 14 meter and a material dimension with a max. length of 3 meter. Internally there will be 5 segments.

# **Discipline specific settings**

#### **Fluids**

Manage fluids by temperature, viscosity and density to be used when predefining family types.

#### **Underfloor** heating

Manage reducing factors to be used with the underfloor heating object.

## Load calculations

Manage common settings for electrical engineering, regarding power loads.

# **Classification**

VectorMEP provides a classification system to categories MEP components.

Each discipline provides several hard-coded Families as base categories. However, for each family available, it's possible to create unlimited family types, which are derived from the parent family.

If your family type does not belong to any of the provided families, you can always use the family "Other" to assign this custom family type.

Depending on the discipline and family, different setting appear while creating or editing a family type.

## **Creating a family type**

Family types can be managed in the Classification tab of the MEP settings dialog.

• Piping

Family	Hydronic supply
Name	Hydronic supply
System abbreviation	
Class	Maat
Calculation method	None
luid	
Туре	Water
Temperature	70 °C
Degree of filling (%)	100
	Cancel

• Electrical

New fa	mily type
Family Name	Power
System abbreviation Class Calculation method	Pow Circuit_Power
Circuit	
Circuit prefix Circuit separator Circuit type Max. components	P         .         Curved         ◊         8         ✓         Display circuits         Align tags         Alignment
Circuit breaker	
Max. circuits per Circuit breaker	1
Min. Circuit breaker size (A)	20
Circuit breaker spare factor	0

• Ducting

Ne	w family type
Family	Supply air 🗘
Name	Supply air
System abbreviation	SA
Class	Supply air 🗘
Calculation method	None 🗘
	Cancel Ok

## Assigning a family type

Each MEP component can be directly assigned to a family type, taking over the predefined settings.

## Connectors

Connectors are logical entities that are the missing link between a symbol/object and a MEP component.

A connector is only valuable as part of an object.

We provide several fixtures for each discipline, that require the combination of connectors and symbols to create smart responsive objects participating in MEP networks.

#### **Choosing the right Connector**

Different type of connectors are available depending on the discipline:

- **Pipe connectors** are used for piping, pipe fittings, and other components that are meant for transmitting fluids.
- **Duct connectors** are associated with ductwork, duct fittings, and other elements that are part of the air handling systems.
- Electrical connectors are used for any type of electrical connection, including power, telephone, fire alarm systems, and others.
- **CableCarrier connectors** are used for any type of cablecarrier connection, including power, telephone, fire alarm systems, and others.

Selecting the correct discipline is critical to the content working correctly. After this selection is made, it cannot be changed without first deleting the connector and adding it again with the correct discipline.

#### **Choosing a family for a Connector**

The base family type assigned to a connector determines the types of systems with which it can interact and how it interacts with other system components.

Depending the discipline, different families are available as explained in the classification article.

#### **Adding connectors**

You can add connectors using the following methods:

• Using the Insert MEP connector menu command.

This command requires an active selection of fixtures.

• Using the correspondenting connector tool.

Connectors should only be added while being in the Connector group. Each fixture h as a button on the OIP to enter this group.

#### **Connector oriëntation**

While selecting a connector, the direction is highlighted. The connector should always point outside of the fixture.

## **Pipe connectors**

**Pipe connectors** are used for piping, pipe fittings, and other components that are meant for transmitting fluids.

The following list shows the different connector parameters, by property group and a brief description of their functionality.

- Preferences
  - Class
  - Description
  - Primary
  - Min. flow
  - Max. flow
- Classification
  - Family
- Mechanical
  - Flow configuration
  - Flow direction
  - Loss method
    - Loss coefficient
    - Pressure drop
  - Flow
- Dimensions
  - Shape
  - Radius
  - Width
  - Height
  - Extrusion height

## **Duct connectors**

**Duct connectors** are associated with ductwork, duct fittings, and other elements that are part of the air handling systems.

Duct connectors contain the following parameters:

- Preferences
  - Class
  - Description
  - Primary
  - Min. flow
  - Max. flow
- Classification
  - Family
- Mechanical
  - Flow configuration
  - Flow direction
  - Loss method
    - Loss coefficient
    - Pressure drop
  - Flow
- Dimensions
  - Shape
  - Radius
  - Width
  - Height
  - Extrusion height

## **Electrical connectors**

**Electrical connectors** are used for any type of electrical connection, including power, telephone, fire alarm systems, and others.

Electrical connectors contain the following parameters:

- Preferences
  - Class
  - Description
  - Primary
- Classification
  - Family
- Electrical
  - Apparent load ballance
  - Apparent load phase 1
  - Apparent load phase 2
  - Apparent load phase 3
  - Load category
  - Number of poles
  - Power factor
  - Voltage
  - Power factor state
- Dimensions
  - Shape
  - Radius
  - Width
  - Height
  - Extrusion height

## **CableCarrier connectors**

**CableCarrier connectors** are associated with CableCarriers, CableCarriers fittings, and other elements that are part of CableCarrier systems.

CableCarriers connectors contain the following parameters:

- Preferences
  - Class
  - Description
  - Primary
- Classification
  - Family
- Dimensions
  - Shape
  - Radius
  - Width
  - Height
  - Extrusion height

# Managing systems

#### Use of systems

When fixtures have connectors assigned, it is possible to create logic groups of fixtures by connecting the connectors.

For electrical engineering, systems can be seen as circuits, connecting devices together. For mechanical engineering, systems are logic groups of components.

#### **Creating systems**

There are two ways of managing systems, by using the tools are menu available menu commands.

When adding a device to a system, VectorMEP will search for a free connector matching the family type of the system you are about to create. If it can't find a viable connector, a dialog pops up to choose another specific connector.

Additionaly, when using the menu command to create a new system, a checkbox can be used to activate the system manager tool as well.

#### **Creating electrical systems**



**Creating piping systems** 



#### **Creating ducting systems**



#### Using the system manager tool

When using the system manager tool, you can select an existing system, or start with a new one.

When a system is active, the containing objects are selected and highlighted in the drawing. Use the specific mode bar option to add/remove elements to the active system.

When hovering objects, the highlighted color determines them being eligible.

Electrical systems can also be assigned to a panel directly using the tool.

# **Managing Insulation**

MEP components can have insulation or lining attached.

Managing the addition of removal is done by the specific menu commands under the VectorMEP ribbon.

#### **Insulation ranges**

When creating insulation/lining materials in the MEP settings dialogs, predefined ranges can be supplied to set up default insulation sizes associated with MEP sizes.

In any MEP component, you can opt in for the dynamic insulation sizing based on the material ranges. On any dimension change of the MEP component, the insulation thickness will be verified based on the available ranges. If needed, the insulation thickness will be updated accordingly.

#### Adding insulation/Lining

The dialog will suggest a thickness based on the available ranges. The specific range will be highlighted in the listbrowser below.

	Add in	sulation	
<b>Type</b> Material size		Fiber 50	<b>\</b>
Thickness		15 Thickness by range	
N	/aterial size >=	Т	hickness
	0 10 <b>25</b> 60		10 12 <b>15</b> 25
For Help, press F1 or cli	ck the ? icon	Cancel	Ok

# **Sizing and Calculation Methods**

The "**MEP Component sizing**" menu command allows sizing of MEP components by predefined methods.

Both these methods can be restricted for use with specific disciplines and/or families.

## **Calculation methods**

Calculation methods calculate various factors, including the flow, velocity and pressure loss.

Calculation methods need be assigned to specific family types in order for them to be used. Components based on a family type without a calculation method assigned will not make any calculation.

## Sizing methods

Sizing methods size MEP components based on the results of a calculation method, within user defined boundaries.

	Р	ipe sizing		
Sizing method				
Use X X	Name Velocity Friction		• And Or	
Max. velocity (m/ Max. pressure dr		0		] ]
Constraints				
Lock width	50		\$	
			Cancel	:

If multiple sizing methods are available, and selected for use, it's possible to choose between an AND or OR combination.

Depending on the discipline and family type, specific fluid settings are used in the calculation.

You can apply constraints to limit the maximum height and width for the sections being sized. When both the size constraints and the flow constraints cannot be matched, the size constraints take priority, and an alert is displayed, indicating that not all of the sizing parameters could be satisfied.

#### **Custom methods**

Both the sizing and calculation methods can be customized by adding additional implementations using our API.

# **Working with MEP components**

Each discipline contains two tools to create rigid and flexible MEP components.

When using the rigid tool, fittings are automatically created depending on the situation you create. This includes elbows, transitions and junctions.

Both the tools allow components to be drawn in all directions, including sloped parts.

## **Pipe Component tool**

The "Pipe Component" tool draws pipework in a project.

## **Duct Component tool**

The "Duct Component" tool draws ductwork in a project.

## **Cable Carrier Component**



The "Cable Carrier Component" tool draws cable carries in a project.

#### **Creating MEP components**

#### **Tool Modebar**

	horizontal offset.		vertical offset.	Slope (%) 0	×
1	2	3	4	5	6
$\bigcirc \bigcirc \bigcirc$	horizontal offset.	$\bigcirc \bigcirc \bigcirc \bigcirc \bigcirc \bigcirc$	vertical offset.	Slope (%) 0	×
1	2	3	4	5	6

- 1. Horizontal outline. (left, center, right)
- 2. Additional horizontal offset.
- 3. Vertical outline. (top, center, invert, bottom)
- 4. Additional vertical offset.
- 5. Slope.
- 6. Object properties.

#### **Contextual menu**

The right click contextual menu contains the following custom actions:

- Select upwards: Selects the connected chain in upwards direction.
- Select downwards: Selects the connected chain in downwards direction.
- Reverse direction: Reverses the direction of the active component.
- Divide slope: Evenly distribute the slope based on the first and last vertex height.
- Apply slope: Applies a given slope.

## OIP

- Display
  - Class
  - UID
  - Profile rotation
  - Has cover
  - Attach tag
- Constraints
  - Start offset
  - End offset
  - Slope
  - Top elevation
  - Bottom elevation
- Classification
  - Туре
  - Family
  - Family type
  - Section
  - Area
- Dimensions
  - Material

- Shape
- Size
- Nominal width
  - Lock width
- Nominal Height
  - Lock height

# **Working with MEP Placeholders**

Each discipline contains a tool to create placeholders. These are a simplified variation of regular MEP components.

Placeholders do not contain any fittings and can be used to sketch a layout much more quickly.

#### **Pipe Placeholder tool**



The "Pipe Component" tool draws pipework in a project.

#### **Duct Placeholder tool**



The "Duct Component" tool draws ductwork in a project.

#### **Cable Carrier Placeholder**



The "Cable Carrier Component" tool draws cable carries in a project.

#### **Creating MEP Placeholders**

## **Tool Modebar**

										2/
Width	50	$\circ$	Height	50	$\diamond$	Offset	0	۵	Slope (%) 0	
										V U

- 1. Width/Diameter
- 2. Height
- 3. Vertical offset (used in 2D sketching)
- 4. Slope.
- 5. Object properties.

#### **Contextual menu**

The right click contextual menu contains the following custom actions:

- Select upwards: Selects the connected chain in upwards direction.
- Select downwards: Selects the connected chain in downwards direction.
- Reverse direction: Reverses the direction of the active component.
- **Divide slope**: Evenly distribute the slope based on the first and last vertex height.
- Apply slope: Applies a given slope.

#### OIP

- Display
  - Class
  - UID
  - Profile rotation
  - Has cover
  - Attach tag
- Constraints
  - Start offset
  - End offset
  - Slope
  - Top elevation
  - Bottom elevation
- Classification
  - Type
  - Family
  - Family type
  - Section
  - Area
- Dimensions
  - Material
  - Shape

- Size
- Nominal width
  - Lock width
- Nominal Height
  - Lock height

## **Remodelling components**

Existing MEP components can be remodeled in various ways.

All conduit/duct/pipe based components are path based. With the native reshape tool you can modify the vertexes of the path. While we don't disable this we do discourage this for any component besides the Straight Segment (Group) and the Transition Segment.

## **Straight Segment (Group)**

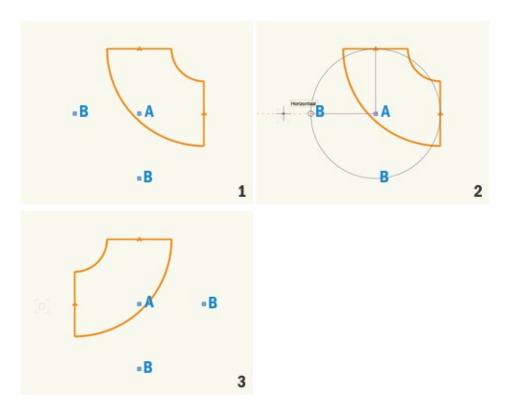
The OIP holds a parameter "Length". On setting a new value the segment will use the new provided length.

## **Elbow Segments**

The OIP holds a parameter "Radius". On setting a new value the segment will use the new provided radius. The radius is the length of the first leg.

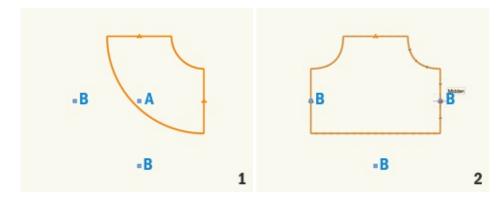
If the Object has adjacent connecting objects, this will only succeed if those objects can be modified as well to match the new situation.

#### Modifying the angle



- 1. Select an elbow, click on the center CP (A).
- 2. Rotate the mouse to the desired angle. The toolbar displays the angle between the legs.
- 3. Click to verify the new position.

#### **Converting into a junction**



- 1. Select an elbow, click on any outer CP (B).
- 2. Click on any outer CP (B) to switch between enabling legs.

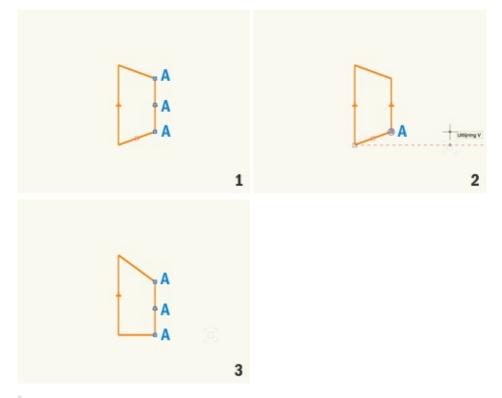
## **Transition Segments**

The OIP holds a parameter "Taper angle" and "Taper length". On setting a new value the segment will use the new provided angle or length.

If the Object has adjacent connecting objects, this will only succeed if those objects can be modified as well.

#### **Horizontal shift**

Each transition has 3 controlpoints to control a horizontal shift. From the OIP you can set an additional vertical shift as well.

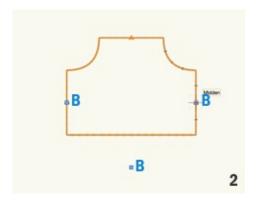


- 1. Select a transition, click on any CP (A).
- 2. Move the mouse to the desired location.
- 3. Click to verify the new position.

#### **Junction Segments**

The OIP holds a parameter "Radius". On setting a new value the segment will use the new provided radius.

#### **Removing junction legs**



- 1. Select a junction.
- 2. Click on any outer CP (B) to remove and existing leg.

#### Adding junction legs

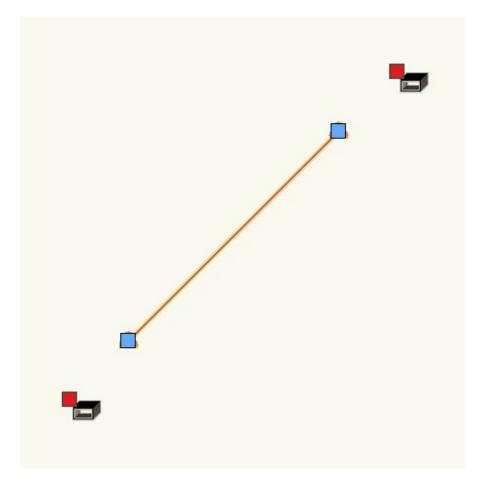
You can add infinite legs to a junction. Each time you draw a segment starting/ending on a junction object, a new leg is being added.

# **Remodelling Placeholders**

Existing MEP Placeholders can be remodeled in various ways.

All conduit/duct/pipe based components are path based. With the native reshape tool you can modify the vertexes of the path.

## **Control points**



Each placeholder contains exact 4 controlpoints. Two blue dots at the beginning and endpoint of the segment, two additional controlpoints at distance from these points.

The blue controlpoints can be used to quickly reshape the placeholders.

The other controlpoints function likewise to the "create similar" command. The big difference is that the tool will actually launch at the exact connectionspot, using it as a startpoint. This makes drawing much faster and ensures a correct connection.

On default, these additional controlpoints have a red dot. Once they have a valid connection to another Placeholder, the dot will be indicated green.

## **Working with fixtures**

VectorMEP provides several fixtures for each discipline. While some fixtures have unique capabilities, they all work following the same logic.

Fixtures require connectors in order to take part in MEP networks. Without any connectors, a fixture is nothing more then a symbol.

The following fixtures are available:

- Piping engineering
  - Pipe accessory
  - Plumbing fixture
  - Mechanical equipment
- Ducting engineering
  - Duct accessory
  - Air terminal
  - Mechanical equipment
- Electrical engineering
  - Power fixtures
    - Electrical fixture
    - Electrical device
    - Lighting fixture
    - Electrical switch
    - Junction box
  - Data fixtures
    - Data device
    - Telephone device
    - Communication device
    - Security device
    - Fire alarm device
    - Nurse call device
    - Switch
  - Panel boards
    - Branch panel
    - Switch board
    - Data panel

#### **Customizing the symbol**

Each fixture has at least one parameter controlling the used symbol.

Electrical fixtures have a primary and secondary symbol for a specific purpose:

The secondary symbol can have a horizontal shift and rotation versus the insertion point. This can be of use when electrical fixtures are stacked on top of each other, but need to be displayed separately on a 2D-plan view.

#### **Reference levels**

The electrical settings menu command offers custom story-alike settings named reference levels, which are predefined relative heights.

When vertically aligning fixtures, it's common to have default installation heights of components. Reference levels can be applied to add a relative height to an object, no matter the layer it is on.

#### **Electrical panels**

Panel fixture types allow connections of circuits. The panel fixture itself can also be part of a circuit, connected to another panel.

Panels require a valid distribution system before they can be used with circuits.

The **Organisation - Electrical panels** menu command manages the relations between all available circuits and panels in one overview.

#### **Load Classifications**

You can classify each type of electrical load connected to a panel. These classifications are called load classification types.

#### **Demand factors**

You use demand factors to adjust the rating of the main service for a building based on the expectation that at any given time, not all of the electrical equipment will be drawing at the full rated load.

## **MEP Labeling**

The MEP Label tool is capable of labeling/tagging all available MEP components. The object is symbol based and uses a predefined record to transfer data into the symbol. Clients can customize this symbol and choose which fields to show.

The MEP Label will automatically position itself vertically on top of the bounding cube. This ensures it is always visible from the top view.

If you have the Vectorworks designer of landmark installed, the tag label from the irrigation tool set can also be used for tagging, which is far more superior.

#### **Tool Modebar**



1 2

- 1. Select component mode.
- 2. Object properties.

#### OIP

- Class
- **Dimension text**: Switches between the nominal size and the size based on the document settings.
- Show leader: Shows a leader line to the middle of the referenced object.
- Overwrite defaults: Leave blank to use defaults.
  - Prefix
  - Separator
  - Suffix
- Label symbol
  - Symbol
  - Scale
  - Select symbol
  - Edit symbol

## **Customizing the MEP Label symbol**

Clients can customize the MEP Label symbol.

Best practice is to duplicate one of the default symbols and to modify it to your needs. Each MEP Label can select a different symbol for different situations.

If the custom symbols are added to the MEP Label symbol library they will become available in all your drawings, when the "Select Symbol" dialog is present.

#### Attached record with data

Make sure the record "*MEPLabel\_Fields*" is attached to the symbol. For those fields you would like to display, link the appropriate record field to a text field inside the symbol.

This makes sure the data is correctly transferred.

The size fields can hold the nominal material size OR the size based on the document unit settings.

## **Provision for Voids**

The following articles give an in dept description how to work with Voids.

- Managing Void settings
   Setup global settings prior to generating Voids.
- Creating Voids
   Start clashing objects and generate void geometry.
- Managing Voids
   Manage Void data and acceptance status.
- Collaboration Collaborate with team members.
- IFC Support About IFC data.
- Break support
   Openings in hosting objects.
- Accepted objects and geometry

# **Managing Void settings**

Navigate to: "VectorMEP::Manage Voids" and open the "Settings" tab.

### **User settings**

When modifying any state or comment, the comment has an owner defaulting to the active serial number. You can localise this by providing a company and user name instead. This makes your data much more readable.

	Provision for Voids	
	Voids Mapping Settings	
Comment		
Owner	Wouter	
Company	Hippocode	
company	Inproceed	
Dimensions		
or Help, press F1 or click th	1 ? ICON	
		Cancel Ok

## Void dimensions

Push the "Dimensions" button to setup default sizing methods regarding spare room for voids. Voids will be defined a category based on their cutting object which can result in different settings.

#### This feature is not yet enabled.

	Mechanical	Plumbing	Electrical	Other	
Around rectangular	50	50	50	50	
Above rectangular	50	50	50	50	
Around circular	50	50	50	50	
nits					
Min. distance between voids	100				
Circ. void max. diameter	0				
Circ. void max. diameter	1000				
Rounding step	25				
Help, press F1 or click the ? icon					

# **Creating Voids**

## **Setup Void mappings**

Navigate to: "VectorMEP::Manage Voids" and open the "Mapping" tab.

Here you can create predefined collision sets between objects. You can even filter based on a specific parameter value, which also enables you to identify different IFC entities.

These settings are saved within the document.

Туре			Туре	Subtype	
Slab	Subtype		IFC Entity	IfcWallStandardCase	
Wall			Duct Placeholder	newanstandardCase	
			Cable Carrier Placehol	der	
			Pipe Placeholder		

Note that when creating a filter, the list of objects will only show objects that have been defined in your drawing. If an object is missing you can alwayse choose "custom" and provide the name yourselve, or create such an object, delete it and relaunch the dialog for it to appear.

The same logic works for object record field names.

#### **Creating Voids**

Navigate to: "VectorMEP::Create Voids" to launch the following dialog.

Prior to generating voids you can select for which mappings you would like to create Voids. You can also use the checkbox below to use all mappings at once.

Туре	Subtype		
Slab Wall			
Select all			
For Help, press F1 or	click the ? icon		
		Cancel	Ok

# **Managing Voids**

#### Using the manager

Navigate to: "VectorMEP::Manage Voids".

You can use this overview to manage all voids in your drawing by:

- Adding comments
- Modifying the acceptance state
- Export/Import data which is covered under the topic Collaboration.
- Focus on the selected void in the drawing by checking the above checkbox.

oids										
#	ID	ne selected void. Status	Refere	Level	Size	Host	Date	Owner	Comment	
1 2 3 4 5 6 7 8 9 10 11	3 4 5 6 7 8 9 10 11 1 2	<ul> <li>✓ Pending</li> <li>✓ Rejected</li> <li>✓ Accepted</li> <li>✓ Accepted</li> </ul>		Design La Design La Design La Design La Design La Design La Design La Design La Design La	300 x 300 208 x 208 500 x 160 200 x 1891 290 x 290 200 x 1608 290 x 290 208 x 290 208 x 250 208 x 250	Wall Wall Wall Wall Wall Wall Slab Slab	2018-01-05 2018-01-05 2018-01-05 2018-01-05 2018-01-05 2018-01-05 2018-01-05 2018-01-05 2018-01-05 2018-01-05	Hippocode (Wouter) Hippocode (Wouter) Hippocode (Wouter) Hippocode (Wouter) Hippocode (Wouter) Hippocode (Wouter) Hippocode (Wouter) Hippocode (Wouter) Hippocode (Wouter)	Created Created Created Created Created Created Status: Rejected Status: Accepted Status: Accepted Status: Accepted	
		k the ? icon								

#### **Using the Void objects**

Using the OIP you can modify any void related setting, including modifying the status and any comments.

# Collaboration

## Important notice regarding licenses

Only the client(s) in need of creating the Voids require a VectorMEP Premium license. Once created, the Voids can be edited and managed by anyone, with or without a license.

This ensures proper collaboration within and beyond your team using Vectorworks.

#### **Collaboration within the same document**

Assuming colleages have acces to the same base file containing the voids, they can open it and make any modification. Modifying comments and statuses are logged based on their serial number.

# Collaboration beyond the scope of the document

In case other team members do not have acces to modify the base file containing the voids the following workflow should be maintained:

- 1. The client creating the voids must sent **a copy** of his file.
- 2. The other party has to **reference** this file, specifically the layers containing the voids.
- 3. Once referenced, the other party can make modifications in his document.
- 4. Once completed making changes, the other party needs to use the **export** function.
- 5. The creator of the voids can now use the **import** function to **receive** the **modifications** by the other party.
- 6. After importing, a new copy can be sent to the other party who needs to update his reference.

Exporting and importing can be done using the Manage Voids dialog.

# **IFC support**

Only the **accepted** and **pending** voids are eligible for IFC export.

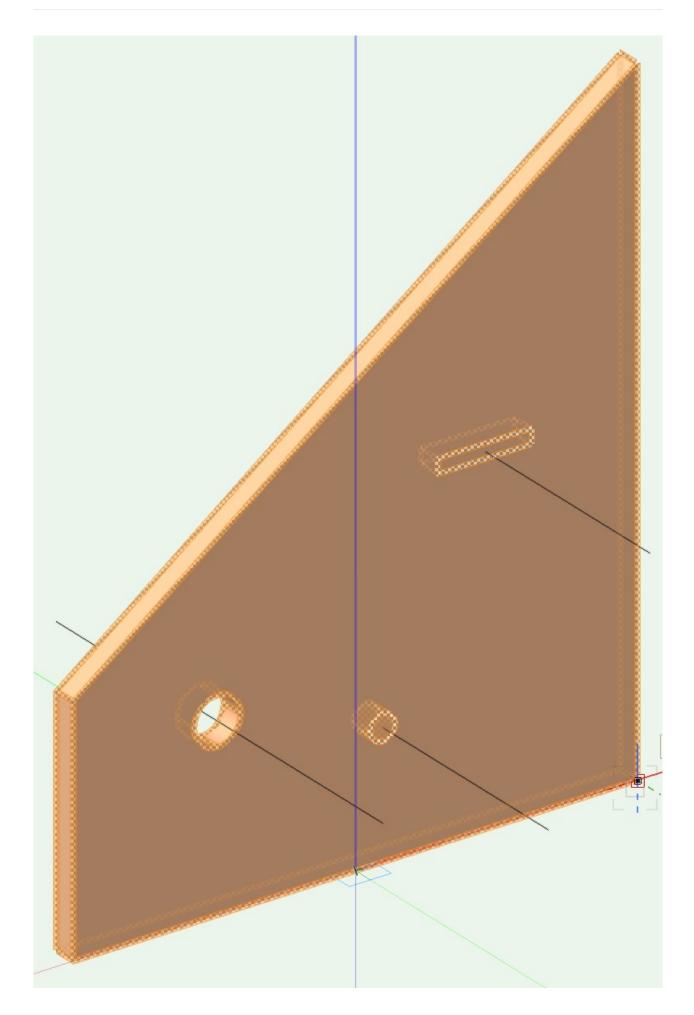
Rejected voids do not have IFC data associated with them.

# **Break support**

Voids created with Walls and Slabs as host will automatically cut the host if the void is accepted.

In case of a wall, the wall break is always added but will still fill up the wall with solid geometry, until accepted.

The following image shows 3 voids in a wall. While this wall contains 3 Voids as breaks only the left Void is accepted.



# **Accepted objects and geometry**

## **Object requirements**

In theory all objects, including custom parametric objects, are eligible to be used when creating voids.

All objects must match the geometry requirements for them to be valid.

#### **Geometry requirements**

When creating voids, the following order is used to determine if the object has valid geometry:

- 1. Custom geometry (see below)
- 2. Normal solid geometry (object solid geometry as is)
- 3. Bounding box as solid geometry. (in case the object is not a solid)

If none of the above return a solid, the object can not be used to clash and create voids.

#### About defining custom geometry

We have provided an SDK interface that can overwrite some settings, including:

- Custom solid geometry.
- Forced category for void creation.

## **Reports for scheduling**

Starting from Vectorworks 2018, we have provided default reports you can use for scheduling. They contain the most important fields available for all our objects.

When creating a new report, select a default template from the available resources:

		Create Report	
Type:	Preformatted Report		
Schedule	S		
VectorM	EP_CableCarrier component		
VectorM	EP_CableCarrier placeholder		
VectorM	EP_ClassLegend		
VectorM	EP_CommunicationDevice		
VectorM	EP_DataDevice		
VectorM	EP_DataPanel		
VectorM	EP_DataSwitch		
VectorM	EP_Duct component		
VectorM	EP_Duct placeholder		
VectorM	EP_DuctAccessory		
VectorM	EP_ElectricalDevice		
VectorM	EP_ElectricalFixture		
VectorM	EP_ElectricalSwitch		
VectorM	EP_FireAlarmDevice		
VectorM	EP_JunctionBox		
VectorM	EP_LightingFixture		
VectorM	EP_MechanicalEquipment		
VectorM	EP_MEPLabel		
VectorM	EP_NurseCallDevice		
VectorM	EP_Pipe component		
VectorM	EP_Pipe placeholder		
VectorM	EP_PipeAccessory		
VectorM	EP_PlumbingFixture		
VectorM	EP_Radiator		
VectorM	EP_SecurityDevice		
VectorM	EP_SwitchBoard		
VectorM	EP_SymbolObject		

## **Customizing the library**

Please backup the library before making any changes. Breaking some specific file structures could break our plug-ins and result in unexpected behavior.

Restart Vectorworks when you are done making changes to make sure your changes are being applied.

The library is available under "USER\_LIBRARY/DEFAULTS/VectorMEP/"

The exact path can differ depending on your localization.